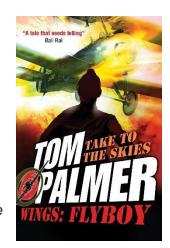
READING QUIZ Wings:Flyboy by Tom Palmer Published by Barrington Stoke

Jatinder seems to be living his dream, training at a summer football camp. But one night Jatinder wakes up in a seriously surprising situation – flying a First World War fighter plane into enemy airspace. Only if he can learn how to fly the Sopwith Camel, will history will lead him back on the flightpath home to the present.



From Chapter 1

Jatinder took the ball on his chest, then let it drop to his feet. Perfect control. He looked up to see that he had three options.

One, shoot from 40 metres.

Two, knock the ball back to Greg, the keeper, who was standing on the edge of his area.

Three, thread a pass through to Rachel on the wing.

Jatinder made up his mind and stroked the ball wide, taking three defenders out of the game with a neat slide rule pass.

Rachel controlled it, ready to fire a cross into the penalty area.

And now Jatinder was running. Running hard with a tall blond defender following like his shadow. Jatinder was determined to be on the end of the cross. That's what he was all about. Mastering midfield, then breaking into the box.

As he ran, Jatinder ignored the sky-bursting noise of the fighter plane that was coming in to land at the RAF airbase nearby. He angled his run towards the penalty area. He ran as fast as he could, but not quite fast enough to outrun the defender powering along beside him.

Jatinder watched Rachel fire a cross in from the right. He heard the thwack of her boot on the ball and he sped up again, then got ready to break into the area, just as the defender nudged him with his shoulder.

Jatinder went down and hit the ground hard. Tumbled. Cried out.

The ref's whistle blew. Free kick to Jatinder's team, right on the edge of the area.

Who is the keeper?
What does the defender who is moving "like his shadow" look like?
Where is the football pitch near to?
What does Jatinder not allow himself to be distracted by?
Why did the referee blow the whistle?